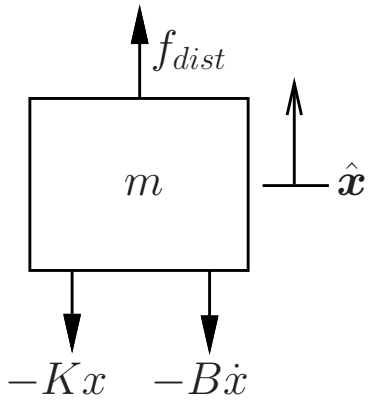
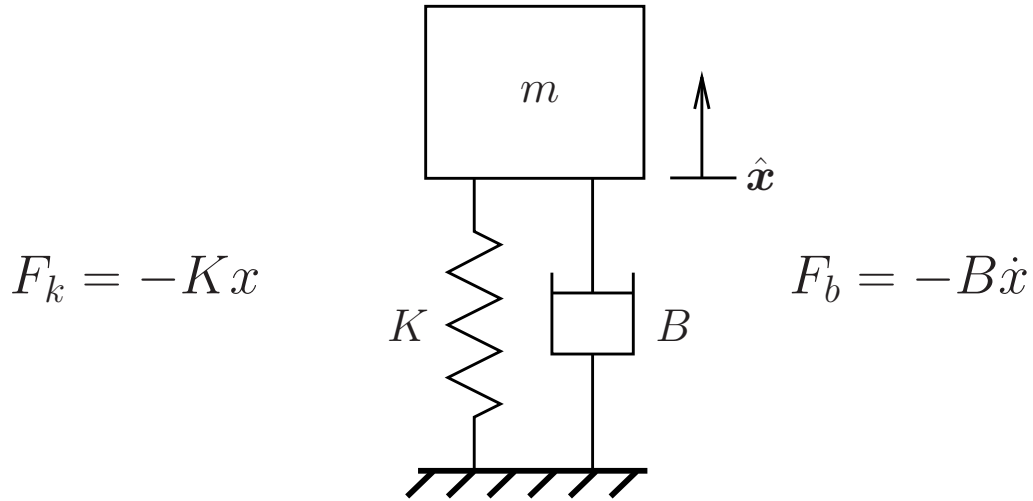




The Spring-Mass-Damper



$$\sum F = m\ddot{x} = -B\dot{x} - Kx$$

$$m\ddot{x} + B\dot{x} + Kx = 0, \quad \text{or}$$

$$\ddot{x} + (B/m)\dot{x} + (K/m)x = 0$$

or,

$$\ddot{x} + 2\zeta\omega_n\dot{x} + \omega_n^2x = 0 \quad \text{harmonic oscillator}$$

where:

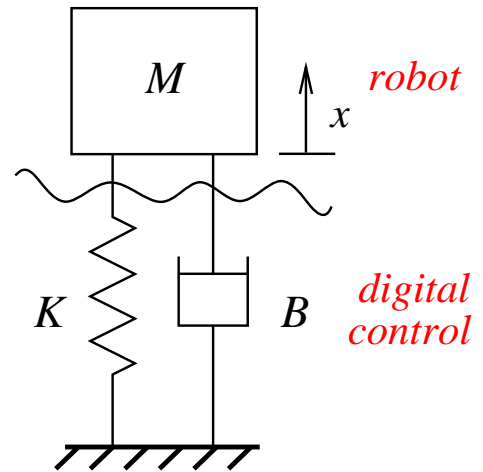
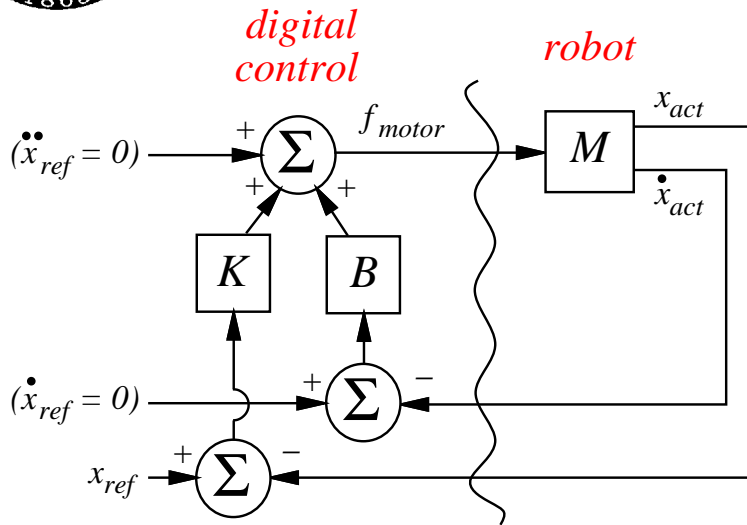
$$\omega_n = (K/m)^{1/2} \quad [\text{rad/sec}] - \text{natural frequency}$$

$$\zeta = B/2(Km)^{1/2} \quad 0 \leq \zeta \leq \infty - \text{damping ratio}$$

a change of variables $x'(t) = x(t) - x_{ref}$ accounts for arbitrary reference positions

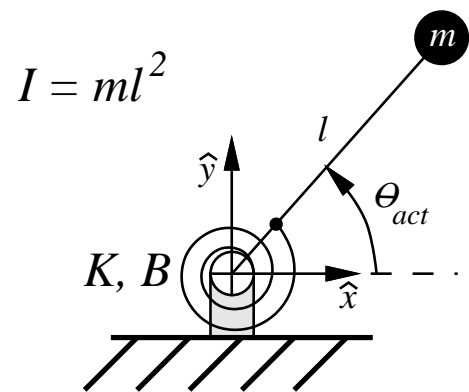
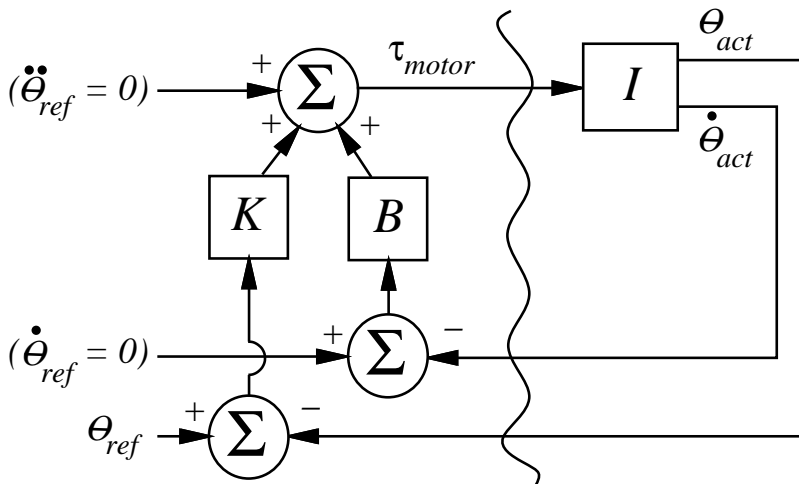


Closed-Loop Control



sample and hold $\Delta t = \tau$
 where $\frac{1}{\tau}$ [Hz] is the servo rate

analog $\Delta t \rightarrow 0$





The Laplace Transform

$$f(t) \sim e^{st}$$

$$\frac{d}{dt}[f(t)] = \dot{f}(t) \sim se^{st}$$

$$\ddot{x} + 2\zeta\omega_n\dot{x} + \omega_n^2x = 0 \quad \begin{array}{c} \xrightarrow{\mathcal{L}(\cdot)} \\ \xleftarrow{\mathcal{L}^{-1}(\cdot)} \end{array} [s^2 + 2\zeta\omega_n s + \omega_n^2] X(s) = 0$$

the **Laplace transform** turns a second-order differential equation with constant coefficients into a **quadratic** polynomial in s whose roots determine the type of response

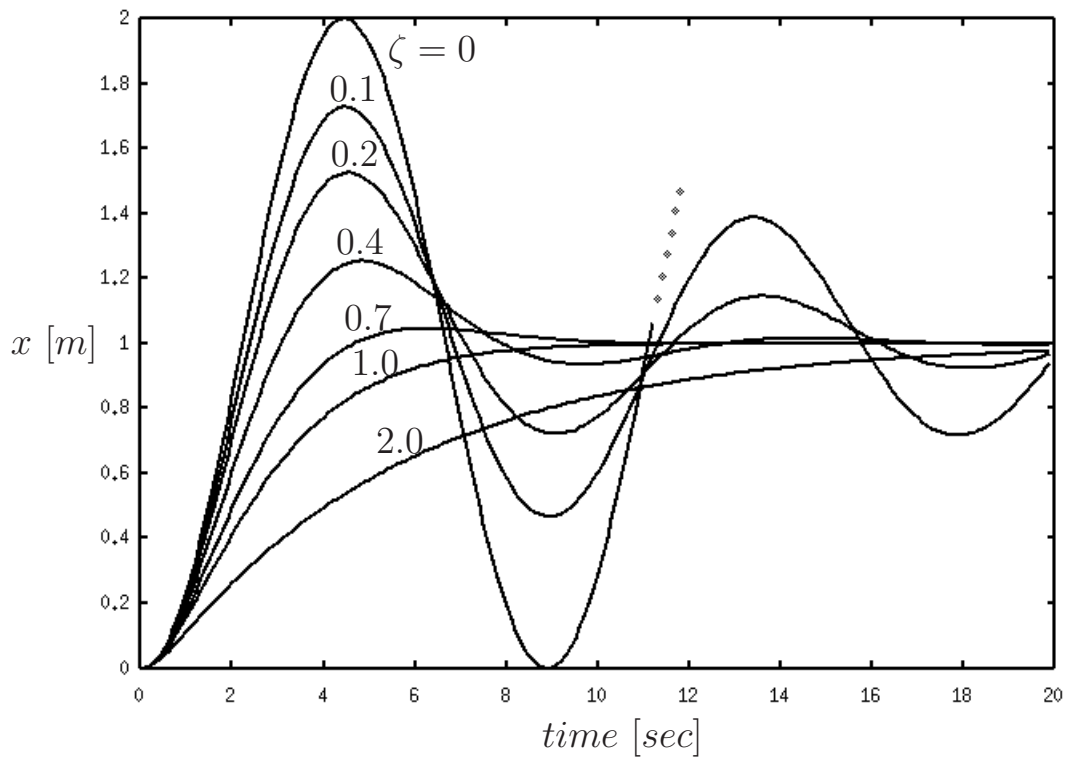
three cases:

- repeated real roots ($\zeta = 1$) critically damped
- distinct real roots ($\zeta > 1$) overdamped
- complex conjugates roots ($\zeta < 1$) underdamped



The Spring-Mass-Damper

the characteristic second-order behavior



$$(K = 1.0 [N/m], M = 2.0 [kg])$$



Experimental Method

shoot for critical damping:

1. start with a small value for K & B (you don't know m)
2. increase K until Roger is responsive to small ($\sim \pi/4$) errors
3. when you like K , start adjusting B
 - (a) if Roger is oscillating - increase B
 - (b) if Roger is non-oscillating - decrease B until Roger *just* begins to oscillate (error changes sign)



Roger MotorUnits.c Master Control Procedure

```
/* == the simulator executes control_roger() once ==*/  
/* == every simulated 0.001 second (1000 Hz) ==*/  
control_roger(roger, time)  
Robot * roger;  
double time;  
{  
    update_setpoints(roger);  
  
    // turn setpoint references into torques  
    PDController_base(roger, time);  
    PDController_arms(roger, time);  
    PDController_eyes(roger, time);  
}
```



Roger MotorUnits.c PDController_eyes()

```
double Kp_eye, Kd_eye;
// gain values set in enter_params()

/* Eyes PD controller:
/*   -pi/2 < eyes_setpoint < pi/2 for each eye */
PDController_eyes(roger, time)
Robot * roger;
double time;
{
    int i;
    double theta_error;

    for (i = 0; i < NEYES; i++) {
        theta_error = roger->eyes_setpoint[i]
                    - roger->eye_theta[i];
        // roger->eye_torque[i] = ...
    }
}
```



Roger MotorUnits.c PDcontroller_arms()

```
double Kp_arm, Kd_arm;
// gain values set in enter_params()

/* Arms PD controller:  $-\pi < \text{arm\_setpoint} < \pi$  */
/* for the shoulder and elbow of each arm      */
PDController_arms(roger, time)
Robot * roger;
double time;
{
    int i;
    double theta_error;

    for (i = LEFT; i <= RIGHT; ++i) {
        theta_error = roger->arm_setpoint[i][0]
                    - roger->arm_theta[i][0];

        //  $-M\_PI < \text{theta\_error} < +M\_PI$ 

        // roger->arm_torque[i][0] = ...
        // roger->arm_torque[i][1] = ...
    }
}
```




Class Exercise

